

Inuit Futures in Arts Leadership:
The Pilimmaksarniq/Pijariuqsarniq Project presents

ON SCREEN: INUIT FILM AND VIDEO

asinnajaq



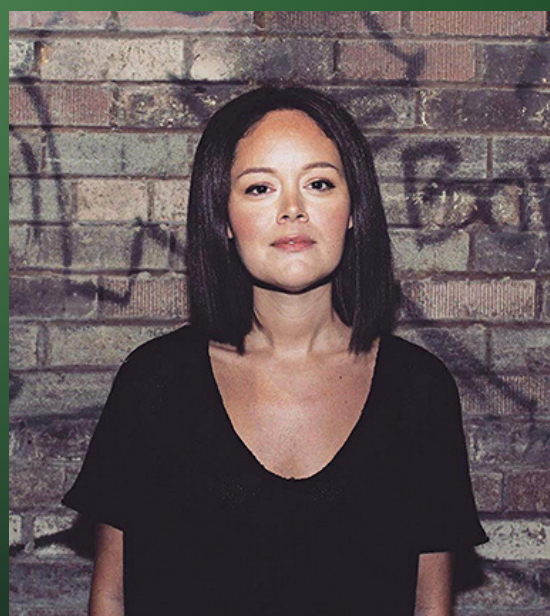
asinnajaq is a visual artist, filmmaker, writer and curator. In 2018, asinnajaq's short film "Three Thousand," which utilizes material from the National Film Board of Canada's archive and original animation, was nominated for Best Short Documentary at the Canadian Screen Awards by the Academy of Canadian Cinema & Television. Recently, asinnajaq has been part of the curatorial team for the Canadian Pavilion at the 2019 Venice Biennale and is a co-curator for the Inuit Art Centre's inaugural exhibition, INUA, set to open in the Fall of 2020.

Glenn Gear

Glenn Gear is a Newfoundland-born, Montreal based filmmaker, animator and visual artist. He is of mixed Inuit ancestry from Nunatsiavut (Hopedale, Labrador). Gear's work explores individual and collective history, exchange between Indigenous and settler populations, folklore, gender and archival material. His films have been screened in festivals around the world. Gear is a featured artist in the forthcoming Inuit Art Centre inaugural exhibition, INUA.



Nyla Innuksuk



Nyla Innuksuk is the founder of Mixtape VR, a Virtual and Augmented Reality content creation company. She is a writer for Marvel Comics, co-creating the character of Snowguard, a teenage superhero from Pangnirtung, NU. Mixing medias, Innuksuk connects technology and genre storytelling through interactive graphic novels, film, television and synthetic experiences. She is currently in post-production on the film SLASH/BACK, of which she is the writer and producer.

Tuesday, February 4th, 1:30pm-3:00pm

Gail and Stephen A. Jarislowsky Institute for Studies in Canadian Art

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